

A typed calculus for unique access and immutability

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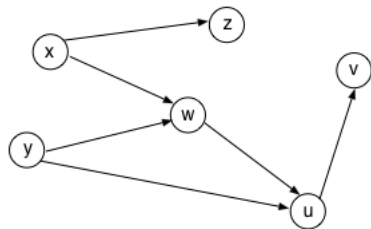
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TYPES 2016

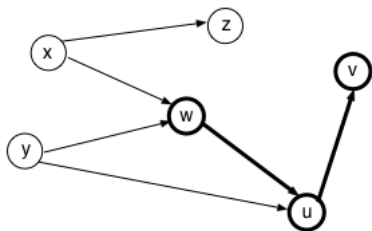
Aim

- types for expressing immutability and aliasing properties in imperative languages (e.g., object-based)
- store can be seen as a graph of references



each node contains a record of fields which are either primitive values or references to other nodes

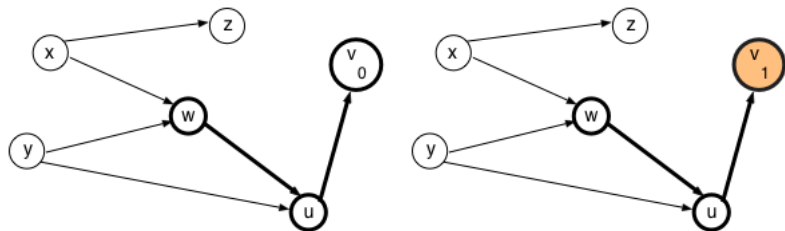
- each (expression denoting a) reference has a reachable graph



- we focus on two properties:
 - **no mutation**: the reachable graph cannot be modified
 - **no aliasing**: we cannot introduce arcs from/to the reachable graph

- four **type modifiers** expressing the possible combinations:
 - **mut**
mutation, aliasing
 - **imm**
no mutation, aliasing
 - **lent**
mutation, no aliasing
 - **read**
no mutation, no aliasing
- moreover: **capsule**
isolated portion of store
unique entry point is the reference itself

Example: no mutation



ok: w mut, lent

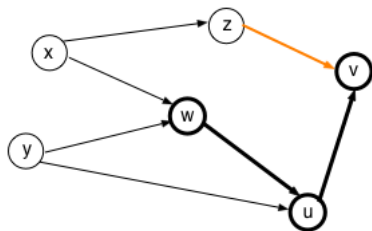
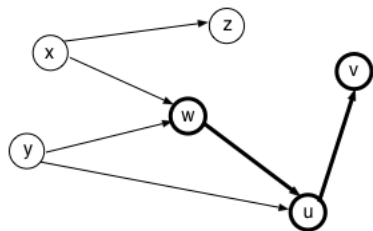
no: w imm, read

no mutation is

a **constraint**: we cannot mutate v through w

a **guarantee**: we can assume that nobody else can mutate v

Example: no aliasing



ok: w mut, imm

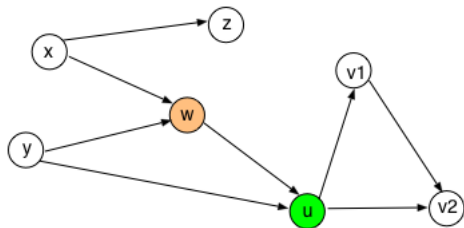
no: w lent, read

no aliasing is only a **constraint**:

we cannot introduce an alias to v through w

no **guarantee** on somebody else

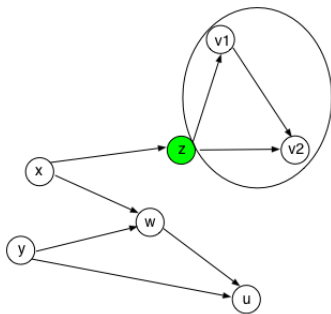
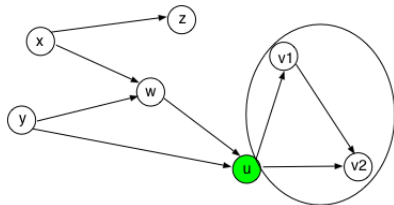
Example: capsule



isolated portion of store
unique entry point is the reference itself
w is not a capsule
u is a capsule

Example: capsule

capsules can be safely “moved”, that is, assigned to both mutable and immutable references



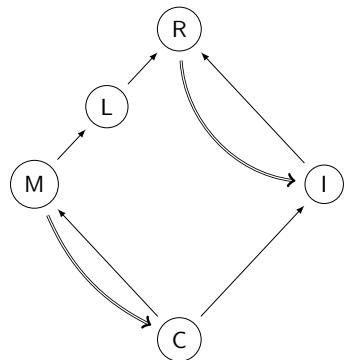
Concepts already proposed in literature

- P. Almeida. **Balloon types**: Controlling sharing of state in data types. ECOOP'97
- J. Boyland. Semantics of fractional permissions with nesting. TOPLAS 32(6), 2010.
- D. Clarke, T. Wrigstad. **External uniqueness** is unique enough. ECOOP'03
- C.S. Gordon, M.J. Parkinson, J. Parsons, A. Bromeld, J. Duy. **Uniqueness** and reference immutability for safe parallelism. OOPSLA'12
- J. Hogg. **Islands**: Aliasing protection in object-oriented languages. OOPSLA'91
- K. Naden, R. Bocchino, J. Aldrich, K. Bierho. A type system for **borrowing** permissions. POPL'12.

Novelties

- 1 integration of concepts
- 2 expressivity enhanced by **promotion** rules
 - an expression can be promoted to a more specific type provided that external references are used in a restricted way
- 3 execution model as **pure calculus** [**only shown by examples**]
 - **no memory**, just rewriting source code
 - **object graphs** are **represented at the syntactic level**
 - allows simpler statement and proof of properties

Subtyping hierarchy and promotions



- (M) Mutable: alias, write
- (I) Immutable: alias, no write
- (C) Capsule: unique access
Reference used only once
- (L) Lent: no alias, write
- (R) Readable: no alias, no write

- Subtype
- Promotion

Syntax

convention: ds is a sequence of d
Java-like flavour is matter of taste

cd	$::=$	<code>class C {fds mds}</code>	class declaration
fd	$::=$	<code>C f</code>	field declaration
md	$::=$	<code>T m μ (T₁ x₁, ..., T_n x_n) {return e}</code>	method declaration
e	$::=$	<code>x e.f e.m(es) e.f=e' new C(es) {ds e}</code>	expression
d	$::=$	<code>T x=e</code>	variable declaration
T	$::=$	<code>μ C int</code>	type
μ	$::=$	<code>imm mut capsule lent read</code>	type modifier

Type system

simplified version: only capsule promotion

Typing judgment

T	$::=$	$\mu C \mid \text{int}$	type
μ	$::=$	$\text{imm} \mid \text{mut} \mid \text{capsule} \mid \text{lent} \mid \text{read}$	type modifier
Δ	$::=$	$\Gamma; xSS$	type context
Γ	$::=$	$x_1:T_1 \dots x_n:T_n$	type assignment
xSS	$::=$	$xS_1 \dots xS_n$	lent-restricted variables

$$\Gamma; xS_1 \dots xS_n \vdash e : T$$

Typing judgment

$$\Gamma; xss \vdash e : T$$

variables which are mutable in Γ are partitioned in $n + 1$ groups:

$xss = xs_1 \dots xs_n =$ **lent-restricted** variables = can only be used as `lent`

$xs_0 = \text{dom}^{\text{mut}}(\Gamma) \setminus xss =$ unrestricted mutable variables

no aliasing is introduced among (portions of store reachable from) xs_0, xs_1, \dots, xs_n

Typing rules (1)

a group of lent-restricted variables is introduced by *promotion* rule

$$\text{(T-PROM)} \frac{\Gamma; xss \ xS \vdash e : C}{\Gamma; xss \vdash e : \text{capsule } C} \quad xS = \text{dom}^{\text{mut}}(\Gamma) \setminus xss$$

an expression can be promoted to `capsule` if all external references are only used as `lent`

`xS` = currently unrestricted mutable variables which become lent-restricted

Typing rules (2)

a group can become unrestricted by **swapping**

$$\text{(T-SWAP)} \frac{\Gamma; xss \mathbf{xS}' \vdash e : \mu C}{\Gamma; xss \mathbf{xS} \vdash e : \mu' C} \quad \begin{array}{l} \mathbf{xS}' = \text{dom}^{\text{mut}}(\Gamma) \setminus (xss \mathbf{xS}) \\ \mu' = \begin{cases} \text{lent} & \text{if } \mu = \epsilon \\ \mu & \text{otherwise} \end{cases} \end{array}$$

\mathbf{xS} = lent-restricted variables which become available

\mathbf{xS}' = currently unrestricted mutable variables which become lent-restricted

Example: capsule promotion

a capsule uses external references only as lent

```
D z= new D(0)
capsule C x= {
  D y= new D(z.f+1)  }
new C(y,y) }
x
```

\longrightarrow^*

```
D z= new D(0)
capsule C x= {
  D y= new D(1)
  new C(y,y) }
x
```

Counterexample

```
D z= new D(0)
capsule C x= { //ill-typed
  D y= z
  new C(y,y) }
x
```

→

```
D z= new D(0)
C x= new C(z,z)
x
```

Example: swapping

How to modify (the object denoted by) a `lent` reference?

```
lent D z = new D(0)
z.f = z.f + 1
```

the singleton group `z` is swapped with the empty set

Example: swapping to achieve promotion

```
D z= new D(0)
capsule C x= (
  D y= new D(z.f=z.f+1)
  new C(y,y) )
x
```

→*

```
D z= new D(1)
capsule C x= (
  D y= new D(1)
  new C(y,y) )
x
```

Typing rules (3)

$$(\text{T-SUB}) \frac{\Delta \vdash e : T}{\Delta \vdash e : T'} \quad T \leq T'$$

$$(\text{T-VAR}) \frac{}{\Gamma; \text{xss} \vdash x : \mu' C} \quad \Gamma(x) = \mu C \quad \mu' = \begin{cases} \text{!ent} & \text{if } x \in \text{xss} \\ \mu & \text{otherwise} \end{cases}$$

Typing rules (4)

$$(T\text{-FIELD-ACCESS}) \frac{\Delta \vdash e : \mu C \quad \text{fields}(C) = C_1 f_1 \dots C_n f_n}{\Delta \vdash e.f : \mu C_i \quad f = f_i}$$

$$(T\text{-METH-CALL}) \frac{\Delta \vdash e_i : T_i \quad \forall i \in 0..n \quad T_0 = \mu C}{\Delta \vdash e_0.m(e_1, \dots, e_n) : T} \quad \text{mtype}(C, m) = \langle T, \mu, T_1 \dots T_n \rangle$$

$$(T\text{-FIELD-ASSIGN}) \frac{\Delta \vdash e : C \quad \Delta \vdash e' : C_i \quad \text{fields}(C) = C_1 f_1 \dots C_n f_n}{\Delta \vdash e.f = e' : C_i} \quad f = f_i$$

$$(T\text{-NEW}) \frac{\Delta \vdash e_i : C_i \quad \forall i \in 1..n}{\Delta \vdash \text{new } C(e_1, \dots, e_n) : C} \quad \text{fields}(C) = C_1 f_1 \dots C_n f_n$$

$$(T\text{-BLOCK}) \frac{\Gamma[\Gamma']; \text{xss} \vdash e_i : T_i \quad \forall i \in 1..n \quad \Gamma[\Gamma']; \text{xss} \vdash e : T}{\Gamma; \text{xss} \vdash \{ T_1 x_1 = e_1 \dots T_n x_n = e_n \} : T} \quad \Gamma' = x_1 : T_1 \dots x_n : T_n$$

Results

- Soundness

If $\vdash e$, and $e \longrightarrow^* e'$, then either e' is a value, or $e' \longrightarrow$

- Modifiers have the expected behaviour, e.g.
a capsule expression reduces to a closed value

If $\vdash \mathcal{E}[e]$, $\Gamma = \text{typectx}(\mathcal{E})$,

$\Gamma; \emptyset \vdash e : \text{capsule } C$, and $\mathcal{E}[e] \longrightarrow^* \mathcal{E}'[v]$,

then v is closed

Conclusion

Key contributions:

- powerful type system for tracing mutation and aliasing
- non standard operational model of imperative features as a pure calculus: properties of modifiers are expressed **on terms**
- part of the design of the novel language L42, aimed at massive use of libraries
L42.is
- long term goal: Hoare-like logic for the model

Thanks